

Graphic Design – Photoshop e Illustrator

Saturday's Course

Educational Path

The Course aims at giving attendees technical/practical knowledge which will enable them to learn Adobe Photoshop dynamics and functions. At the end of the Course, students will mainly be able to import fashion sketches, transform and edit them on screen using different coloring techniques and tools, create and fill in a technical.

Enrollment Eligibility

Good knowledge of Computer.

Duration of the Course and Frequency:

40 hours: 8 lessons – 5 hours each -Frequency: on Saturdays, every 15 days

Location and start dates

Bologna February 2020 **Padova** February 2020

Academic resources / tools and equipment available

Teaching handouts of the Course

Every attendee will be provided with a graphic workstation.

Faculty qualifications

Our Faculty consists of highly - qualified professionals, with several years proven experience in Fashion business. They're constantly updated on Fashion and Market Trends and New Technologies.

Terms of Payment

Tuition fees: € 1.200,00 (VAT incl.) due at subscription.

Alumni Tuition Fees: € 950,00 (VAT incl.) due at subscription.

Enrollment Papers

- 1) **EU** Citizens and **Switzerland** Citizens: a copy of Identity Card; n. 3 passport photos; a copy of diploma or self certification; a copy of Social Security Number (SSN) /Tax Code.
- 2) **NON EU** Citizens: a passport copy and a Student Visa; n. 3 passport photos; a copy of the Social Security Number (SSN) / Tax Code.





PROGRAMME PHOTOSHOP

Managing images to realize mood, material and colour layout by setting- up a new document, adjustments, selections, color selection, color palette, image - merging methods, masks, layers, text tools;

layout set – up and import of the fashion sketch;

different coloring techniques for fashion sketches, textures and patterns;

photo - editing tools;

styles and Filters;

raster and Vector Graphic: differences;

tools: pen and shape; shape layers and paths.

PROGRAMME ILLUSTRATOR

Workspace, document setup, menu, tool bar, palettes;

drawing, shapes;

path editing;

layers and masks;

colour management: fill tool, selection tool, editing and gradient tool;

tracing artwork using Live Trace command;

brushes management: creation and editing;

utilization and application of main effects, styles and properties;

how to use patterns;

text creation, input and editing;

print size and its options.

For further information please contact:

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